



Blockchain Gamers Organization

Community White Paper

Version 2.1

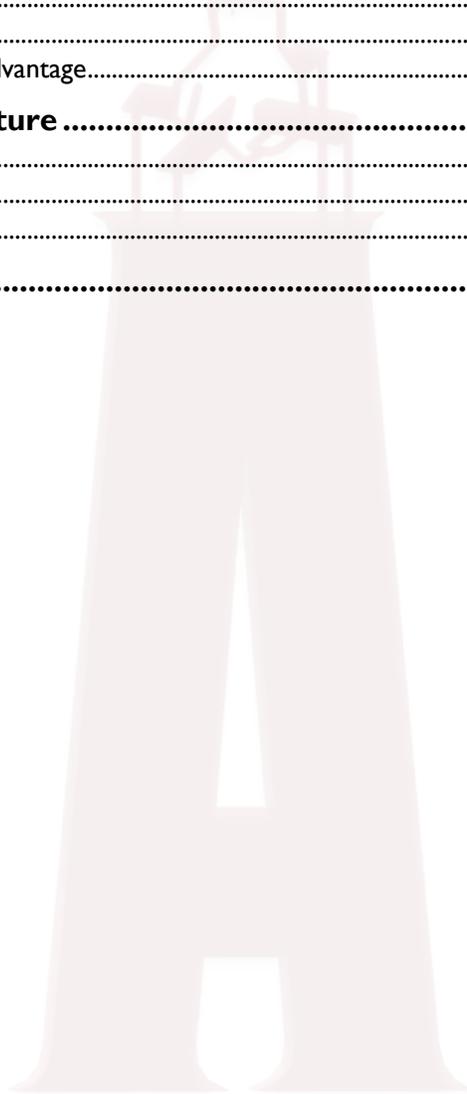
The intended audience for this white paper is individuals looking to become community members of the organization. This is not a solicitation for investment but a guide for active engagement in the community by members. More information regarding our DAO will be available in additional white papers in the future.

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Introduction

The Atlessio Family is a multicultural mafia-themed social organization, or gamers guild, dedicated to building a robust community in the blockchain video game space that is welcome to all regardless of race, color, national origin, religion, gender, age, disability, or political affiliation. We believe blockchain video games (hereby ambiently referred to as the “metaverse”) will revolutionize how humans across the world choose to earn income. Over the next decade, we expect the metaverse to be a multi-trillion-dollar industry that disrupts the nature of the traditional workforce.

Mission

To provide citizens of the metaverse with the infrastructure necessary to use the metaverse as a primary means of income generation while incorporating fully immersive gamification to make work feel like play.

Vision

To construct a societal infrastructure that emphasizes cooperation over profiteering and transforms legacy functions of government that inadvertently incentivize collusion, corruption, and abuse.

Philosophy

Before the advent of blockchain technology, corruption-resistant cooperation was not possible. It is our duty to utilize the technology available to us today, to build a better future for our children tomorrow.

Ethics/Culture

- Respect for the institution starts with respect of the individual
- Trust and credibility are the foundation of political capital
 - Open and honest communication inspire trust
 - Diligence and emphasis on action inspire credibility
- Tone is set at the top
 - Management has the responsibility for demonstrating, through their actions, the importance of our ethics and culture
- Blockchain Maximalism as a foundation for our innovation

Primary Goals/Objectives

The Atlessio Family wants to provide the community with an alternative form of earning and governance. We believe the legacy infrastructure of corporations and governments can lead to:

- Unethical profiteering
- Mistreatment and abuse of employees and citizens via
 - Indentured servitude
 - Harassment
 - Gross under-compensation relative to productive output
- Un-equal governance and power distribution via stakeholder protocols
- Unethical corporate influence in government via lobbying
- Social costs externalized by unethical decision making of institutions (Ex. BP oil spill)

To remedy the problems inherent in legacy systems mentioned above, we are developing a unique infrastructure based on many of the co-operative principles that strive to eliminate the incentivization of collusion, corruption, and abuse. For a deeper delve into the mechanics of our infrastructure, we will be issuing a political economy paper shortly after the release of this white paper.



About

The Atlessio Family officially began in October of 2021. Created by a group of blockchain maximalists, the birth of the organization represents our collective struggles with legacy institutions and concurrent fascination with the concept of the metaverse. While we didn't invent the gamers guild, we studied and researched all the largest metaverse gamer organizations before deciding that there was a better way to build a guild.

Many guilds lack the depth and breadth of thought necessary to build a lasting, cohesive organization. The largest guilds as of 2022, such as Yield Guild Games, are structured as DAOs (Decentralized Autonomous Organizations) with a primary focus on lending metaverse NFTs via a simple scholarship program to generate yield on assets under management. In the short term, these organizations will be lucrative yield farms and investors will relish in this "free money". However, as blockchain video games become increasingly complex, these yield farms will implode as they have spent little to no time building the infrastructure necessary to nurture and grow a cohesive, loyal community of gamers. By treating their members as a "just another number" instead of developing each individual to grow along with the organization, their members will abandon any allegiance the second the yield farms dry up.

When blockchain games require in-depth militaristic strategies to retain consistent income producing strategies, our organization will exceed the earnings of other guilds because of the deep-rooted emotional bonds formed outside of the metaverse as well as within. By incorporating fully immersive gamification, the Atlessio Family remedies the inherent flaw within the current industry leaders that will lead to their demise. Members join 'the mafia' as an associate and have the potential to rank up to a full-fledged 'mob boss' via the demonstration of loyalty and providing value to 'the family'. By earning rank within the guild through grit and respect, the membership is inherently sticky. Members will have an allegiance akin to that of a familial bond.



Phases of Development

A key difference between the Atlessio Family and other blockchain organizations is the concept of decentralization dynamicity. Many successful blockchain organizations start out centralized to ensure the safe implementation of the vision with an integrated glide path for the end goal of exhaustive decentralization.

Decentralization Glide Path

Our initial construction of the Decentralization Glide Path is construed in four main phases.

Phase I – The Birth of a Family (Current)

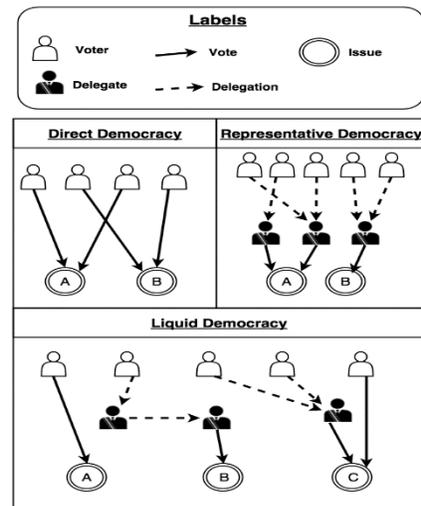
The initial organization is a social group of individuals that are ardent about the wonders and perils to be discovered in the metaverse. Blockchain gaming infrastructure doesn't yet allow for large organizations to play together so our initial focus is building infrastructure, developing strategy, growing the community and most importantly, cultivating familial bonds with one another.

Phase II – Growth of The Family

By the second phase, the Atlessio Family will be generating significant income and we will start structuring the beginning phases of the Atlessio Family DAO. All revenue will be re-invested back into the organization with a majority going into metaverse NFTs and the rest going towards R&D, metaverse incubator and operational costs. The legacy structure will slightly dissipate as we will have multiple Bosses running separate departments. Instead of one Boss making all the decisions, there will be a council of Bosses who vote on all major organizational issues.

Phase III – Revolt Against Legacy

In Phase III, we will introduce the first versions of our political economy DAO. By this time, primary revenue generation will start to transition from business cash flows to government cashflows in the form of taxes within municipalities, metroplexes and states. Our political economy infrastructure will look wildly different from anything ever postulated in the entire blockchain industry. One of the key tenets of the Atlessio political economy will be in the form of "Liquid Democracy", where citizens can choose to delegate votes to a representative of their interests. Instead of a bipartisan structure with geographical representative emphasis, the governance process will place specific issues as the mode of specialization and citizens can delegate their votes to Subject Matter Experts (SMEs). For example, citizens can delegate their vote on monetary policy issues directly to the proxy they believe is the most competent economist.



Phase IV – A New Hope

By now, our political economy is out of sandbox phase and has demonstrated true efficacy within the metaverse. SMEs will go on into the real-world and cite their experience in the metaverse as ethos for positions in governments and corporations all around the world. The innovation within the metaverse will percolate out to cleanse the blood-drenched organizations that inhabit the real world today. We will have built the infrastructure for our new world in a highly accurate digital simulation of the universe, the metaverse, with millions of people stress testing its inefficiencies to fortify its efficacy. No longer will we stand for the inherent corruption, collusion and abuse that run rampant in our institutions.

Lore

The Atlessio Family places a key emphasis on gamification of the organization via our multicultural-mafia lore.

Comparison to Traditional Mafia

One key distinction to be made when understanding the role that lore plays in the organization is that of the separation of mafia ethics. Mafias are organized crime syndicates with an emphasis on Machiavellianism. The Atlessio Family does not consider itself a mafia but rather a mafia-themed organization. The choice of multicultural mafia as opposed to the use of other lore comes directly from mafias' emphases on earning and diversification of cash flows. We want members to share our mission and believe an ethically renovated mafia lore accomplishes just that.

We do not endorse or advocate for illegal activity. All revenue generated and actions performed will be within the confines of jurisdictional prudence. We are the decentralized autonomous mafia and the corrupt institutions in the real world are the axiom of our vendetta.

Gamification

Gamification is the strategic attempt to enhance systems, services, organizations, and activities to create similar experiences to those experienced when playing games to motivate and engage users.

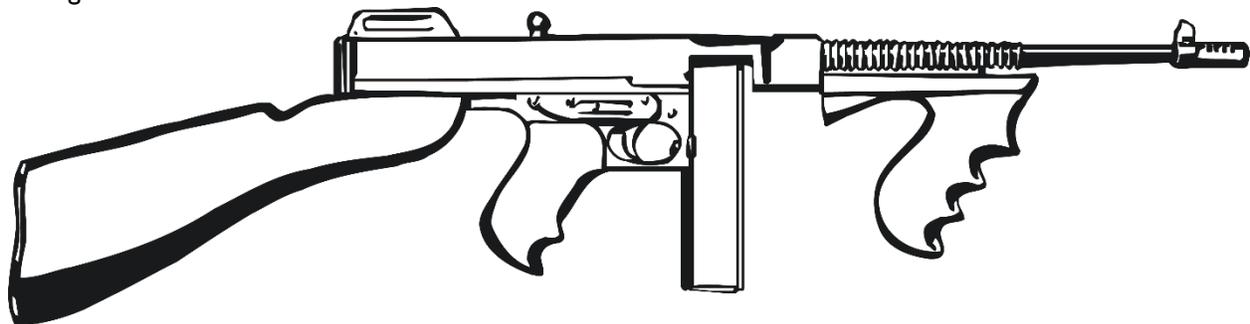
The Atlessio Family places high emphasis on the gamification of all departments in our organization. Our goal is to develop an organization where people can have fun while helping us build. The mundanity of the traditional workforce role inspired us to create this organization in the first place. Eventually, we will conduct all work, including meetings, via the metaverse in virtual reality. We believe that lore plays an important part in gamification and aspire to make our members and partners feel like they are the central characters in their own movie and/or video game while also earning income.

Atlessian Lore

Mythology, lore, and subjective history is the storification of community ethics and an important part of knowing who we are as a Family as we spread throughout the galaxies. The Atlessio Family dedicates significant resources and creative talents to the creation, curation, dissemination and safeguarding of Atlessian lore. In the near future, our lore will take the form of short and long literature, films, music, and art of all kinds. Collaborations with other guilds and metaverses lie ahead on the horizon.

Community Engagement

Our lore-based theme will provide the initial framework for infrastructure within the organization. The goal is to utilize our lore and content creation to reel community members into our highly gamified structuring. An emphasis will be placed on community involvement initiatives to expand outreach and grow our community world-wide while making sure our principles reflect that of modern-day co-operatives. The structuring will reflect the main growth-oriented goal: the more people involved in the community, the stronger we are.



Associates

Associates will be a large majority of guild members. Many will be stakeholders in the form of owning Atlessio Family NFTs and/or tokens. Associates do not have the duty of allegiance to the organization – they can be ranking officials of other guilds. Consequently, they do not get access to confidential information, special airdrops, and organizational rewards.

Associates interested in becoming a Made Member should get in direct contact with a soldier of their desired department. The determining factor of becoming Made, is the offering of value to the family.

Tenets of Value

While “value” is inherently subjective and Made induction is intentionally ambiguous, the Tenets of Value serve to provide ambitious Associates with guidance in their journey to becoming Made.

Loyalty

To demonstrate loyalty, one must commit to the Atlessio Family and reject all positions of elevated rank in competitors’ organizations. Infidelity to the organization at the Made level should be considered the highest form of treason.

Respect

There are two forms of respect: Basic and Meritorious. Basic respect is a natural-born right that does not have to be earned. Meritorious respect is earned, and Associates should pay that respect forward to all members denominated as Made. Infringement of either form of respect will be met with potential ban from the organization.

Consistency

Many Associates will come and go as the organization progresses overtime. Those that will be inducted to become Made must prove consistency of engagement with the organization. Being that we are a social organization, weeks of no contact will result in the automatic de-ranking of members.

Productive Output

The Atlessio Family prides itself on superior production quality in all aspects of the organization. Each department provides some form of production value that bolsters the presence of the Atlessio Family as a whole. To learn more about the production value of each department, please reach out to the respective soldiers in the organization.

Note: Upon entering the ranks of Made Members, Associates should have a clear department from which to provide value within.

Alliance Ambassadors

Many alliances will be made with the Atlessio Family. Alliance Ambassadors serve an important role. While they aren’t made, it is likely the value they provide to us will be far beyond that of a single Associate and thus deserve a distinction of title.



Made Members

The title “Made Member” is inspired by the title “Made Man” commonly used by various mafias around the world to signify leadership positions. To become a Made Member, one must first prove their value and allegiance to the family. The Made Members will wear the Atlessio Family badge proudly and be revered by everyone in the metaverse. Made Members consist of two categories: **Soldiers and Officers**.

Soldiers

Soldiers are the footmen that keep the organization running. Their role entails following their productive schedule (roadmap) and collaborating with associates.

There are eight potential ranks within the soldier category (S1-S8).

Soldiers can rank-up automatically upon the induction of an associate they worked with directly. When a Soldier recommends an associate and successfully inducts them as a Made Member with oversight from their commanding Officer, they are now the superior in the chain of command of those two soldiers.

Soldiers can also be directly promoted by their supervising officer.

Note: Soldiers may be promoted to officer at any rank upon demonstration of exceptional value.

Note: In the situation where Soldiers must make strategic decisions without the guidance of an Officer, authority to execute will be defaulted to the highest rank Soldier in the decision-making process.



Officers

Officers are the highest-ranking members in the organization whose main objectives include managing soldiers, organizing & leading department initiatives, and participating in officer governance. No Officer can be made without first being a soldier for 90 days.

To achieve the rank of Officer, one must be nominated by a current Officer and all other current officers must vote on the proposal. If the delegate receives a majority vote in their favor, they will be inducted.

All Officers must commit to the increased duty of governance, leadership, and maturity.

Officers have the power and responsibility to induct associates as Made Members and rank/de-rank soldiers.

Note: Officers that fail to vote in 3 consecutive proposals risk de-ranking. It is an Officers duty to the organization to participate in governance protocols.

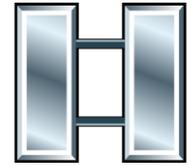
Lieutenant

The rank of lieutenant is reserved to be granted to members demonstrating exceptional value. This could include developing an entirely new genesis department that requires an officer to lead. Think of them as a junior Captain.



Captain (Caporegime)

Captains are organizational veterans. By the time they reach this rank, they have demonstrated such exceptional value that the organization would be drastically less developed without their contributions. Captains' main responsibility is managing and leading Soldiers. At this point they should no longer be worried about recruiting Associates, but rather mentoring their Soldiers on the strategy of Associate recruitment and management.



Major

Majors are the leaders of a department and will be the first to be considered for the role of Boss and Underboss for their department in Phase II. Their main objective is making high level strategic decisions for their department in accordance with the mission and vision of the organization.



Underboss

Underbosses are the second in command. Should anything happen to their Boss, they will fulfill the role as interim Boss until a vote can be taken on official succession among other Bosses.



Note: In phase I, should anything happen to the Boss, the Underboss will immediately become Boss.

Boss

The Boss (Brigadier Godfather) is the leader of the organization (department in phase II). Bosses have the ultimate authority on all high-level decisions.

Over time there will be events that drastically alter the focus of the organization such as grand-scale (cyber, metaphysical, psychological, and political) crises. After the conclusion of such an event, the Boss can be nominated by any officer for an additional (superficial) rank. The intent is that in the event the organization is faced with a potential catastrophe and upon successful handling, the leader may deserve to be rewarded with the pinnacle of insignia that represents true honor.



**Brigadier
Godfather**



**Major
Godfather**



Lieutenant Godfather



Godfather



**Godfather of the
Atlessio Family**

Consiglieres

Consiglieres are advisors or counselors to the Boss, with the additional responsibility of representing the boss in important meetings both within the organization and with others. Think of consiglieres as pseudo-Made Members that bring considerable value to the organization but with a primary obligation outside of the organization or adjacent to the industry.



Onboarding & Incentives

To become an Associate in the Atlessio Family, all one must do is join our Discord (social platform subject to change over time) and agree to the rules of conduct within. Becoming Made, however, is inherently more difficult.

Requirements

The first requirement is the demonstration of value. We emphasize the distinction between talking skills and productive output in our definition of value. Theoretically, an associate could be a horrible communicator but still hit productive output deadlines and goals and they would be a candidate for being made. However, it is highly recommended to keep very tight communication (even overcommunication) with Soldiers when looking to become made.

Process

Associates should look to Soldiers for the first phase of becoming made. Soldiers will delegate a variety of increasingly difficult tasks and projects to those unsure how to prove value. Upon successful completion and maintenance of these projects, associates can request to speak to a Captain about becoming made. The Captain will have the ultimate authority on whether an Associate is inducted as a Soldier via the Blood Oath Ritual.

Blood Oath Ritual

Only the top tier associates will be invited to the induction process called the Blood Oath Ritual. This is a process that involves a meeting with all Made Members of the department. During the ritual, inductees will be read our internal constitution, asked to sign an NDA, and commit to our oath. Once Inducted, you are made for life and will wear the Atlessio Family badge proudly within our community.

Gifts and Rewards

The success of the Atlessio Family begins with the success of the individual. While many organizations like to give away free things in return for community engagement, we believe this does not build a strong and lasting community. Instead of orchestrated giveaways, we believe that members should be rewarded of their efforts via gifts. Many of the gifts will take the form of collectables for use within and outside of the metaverse – these might include uniforms, badges, weapons, access passes, tokens, merchandise, and artwork to name a few.



Departments

While this is not an exhaustive list of all the departments it serves as a reference for newcomers to see the most active developments in our community.

Note: While we are still small, members interested in cross-department involvement may be a part of multiple at the same time. As we grow larger, this will become increasingly difficult.

Atlessio Social Engagement Group (ASEG)

ASEG is our community growth and engagement group.

Mission

To recruit new associates into the Atlessio Family and keep the current members engaged and active.

Atlessio Research Group (ARG)

ARG is our strategic development group.

Mission

To research industry-related topics such as NFTs, Metaverses, Competitor Guilds and develop infrastructure for in-game strategy and deployment of organization assets.

Atlessio Media Group (AMG)

AMG is our lore development group.

Mission

To develop a robust suite of products such as literature, films, music, art, and NFT projects that bolster the gamification aspect of being a member in the Atlessio Family.

Atlessio Entertainment Group (AEG)

AEG is our group of veteran and amateur content creators.

Mission

To generate all forms content such as informational videos, interviews, product reviews, and businesses that serve to expand the reach of the Atlessio Family brand.

New Departments

As we expand and grow our community, we expect new members with a variety of skill sets to come in and innovate new branches that expand the breadth of our social organization.

When deciding which department to be a part of, we want Associates to choose a path that they are passionate about, which doesn't necessitate a prior skill set. For instance, let's say you are a research analyst by day, but your passion is 3D modelling. We will recommend, you reach out to soldiers in AMG instead of ARG to become more involved. You should never be stuck in a department that you aren't passionate about, regardless of relative skill.



Strategic Development

We pride ourselves on the process of researching and identifying strategic options, selecting the most promising, and deciding how resources will be allocated across the organization to achieve objectives.

Dynamicity Advantage

A key distinguishing factor from other organizations is how we plan to evolve over time. Some of the most successful projects in the space start out centralized and strategically transition into fully decentralized projects. Many things are destined to change but we are radical experimenters looking to find the best structures and solutions to the problems inherent within.

Many organizations in the space are rushing to structure as a DAO (Decentralized Autonomous Organization). These structuring mechanisms are still in their infancy and incentivizing strong, consistent leadership will be the main downfall of many DAOs. As we build out infrastructure, like our political economy white paper, we will slowly transition into a fully decentralized organization.

Subsidiary Development

A subsidiary is a company that belongs to another company, which is usually referred to as the parent company or the holding company. We will use subsidiaries to construct in-depth networks that fuel the cash flows and information pipelines for our growth and development within and outside of the metaverse. The three divisions of subsidiaries below are used to loosely represent the operational organization of any arbitrary metaverse platform. Some blockchain games may have additional (or no) layers of infrastructure.

Factional Subsidiaries

A large emphasis will be placed on multifactional infrastructure and development. We will have leaders in each faction managing the operations, logistics, alliances, partnerships, and inter-faction consistency. Factional subsidiary leaders will be Bosses and Underbosses.

Regional Subsidiaries

The metaverse will have an infinitely expanding geographical landscape. Regional subsidiaries will be necessary to control different areas in the metaverse. Leaders of the regional subsidiaries will report to faction leaders and coordinate with adjacent regional leaders. Regional subsidiary leaders will be Underbosses and Majors.

Industrial Subsidiaries

Revenue generating entities will build specializations in various industries. Industrial subsidiary leaders can be thought of as CEOs. They will be responsible for running and organizing their businesses and will make up most of the revenue generation within the metaverse. Industrial subsidiary leaders will be Majors and Captains.

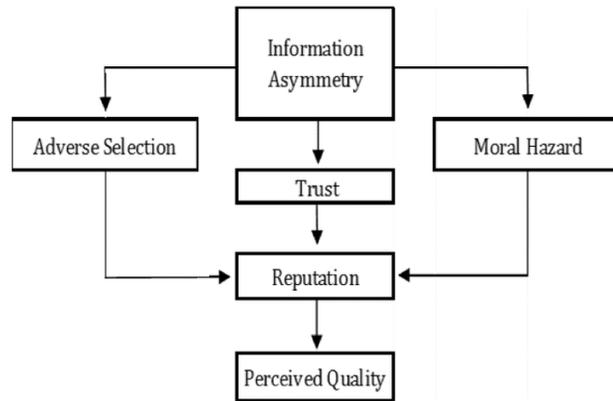
Lean Operating Principles

We will utilize frameworks such as Six Sigma and Agile when building the operating infrastructure for each division. Six Sigma focuses on process control and standardization through reduction of defects and variation. Agile focuses on flexibility to change and incremental delivery. Rigorous documentation and planning are required in Six Sigma, while Agile emphasizes responding to change, team interaction and customer collaboration.

We'd like to combine these two principles but will default to Agile in accordance with our dynamicity philosophy. Our operating motto is "How can we make the most and spend the least?"

Information Asymmetry Advantage

In contract theory and economics, information asymmetry deals with the study of decisions in transactions where one party has more or better information than the other. This asymmetry creates an advantage in transactions. We plan to utilize the Atlessio Research Group to build our database of knowledge and utilize that strategically within the metaverse. Most of our research will be open source and thus flow through the diagram below into community trust. Some of the research will be used to make strategic adverse selections that benefit our revenue streams. Lastly, some information will be utilized in conflict with declared enemy organizations. All three pathways will result in an increased reputation whether that be in business development, community development or enemy intimidation.



Monetization Infrastructure

The mission of our organizational efforts is carried out via the construction and development of our monetization infrastructure.

Metaverse Incubator

The main avenue for revenue generation in our organization will be through offering a variety of products and services via business construction within and outside of the metaverse. Made Members will run these businesses as entrepreneurs and employ other Made Members and Associates. We will provide the infrastructure for building and growing these businesses and all of them will operate as subsidiaries underneath the Atlessio Corporation & Atlessio Family DAO.

Scholarships

The Atlessio Family will provide scholarships to the top performing Made Members. We will utilize in-game infrastructure to lend assets owned by Atlessio Corporation & Atlessio Family DAO for gameplay, leading to yield generation activities.

NFTs & Content Creation

A key element to our early funding strategy will be via the use of NFTs to tokenize content creation. Atlessio Art will develop multiple campaigns designed to provide the community with rare collections of different tokenized art. A key differentiating element between Atlessio Art and the current landscape of NFT procurers is our long-term vision. Where the most successful organizations in the NFT space are solely focused on content creation, we see our position as unique, providing longer term value for our proprietary collectables. The expansive presence of our brand will percolate far beyond NFTs and Metaverse – and so will the attention that follows our collectibles. Our multifaceted approach will provide value far greater than the current landscape of projects and most of the revenue generated from tokenized content creation will be put back into R&D for developing the vision.

Social Links

The Atlessio Family social links.

Twitter: [@Atlessio](#)

Discord: [The Atlessio Family](#)

Website: [Atless.io](#)

Disclaimers: Not any type of advice. Conflicts of interest may exist. For informational purposes only. Not an offering or solicitation. Always perform independent research and due diligence. All information above is subject to change.

